

Dyea Flats & Slide Cemetery Roads

CONSTRUCTION NEWSLETTER

Night Work continues at Dyea Flats...

September 2, 2016

CONSTRUCTION ACTIVITIES + LABOR DAY SCHEDULE

This week Contractor Hunz & Hunz installed the final Culvert and Rip rap headwalls at the Dyea Flats Road intersection; placed roadway Embankment along the Lost Lake road section; and installed more Trench drains.

Next Week Planned activities: No work during the Labor Day weekend –Construction resumes Tuesday evening 9/6. Day Survey work; Night Work with continued Clearing and Grubbing, Roadway Scarification, placement of Roadway Embankment, and remaining Trench Drains along Lost Lake road.

Road Conditions: Road has been temporarily graded and visitors are noticing a smoother ride. Please observe posted 15 MPH speed limits and be aware of pedestrians, bicyclists, and horses that share the roadway.

⚠️ Haul Truck Advisory: Trucks continue to transport material from Skagway via Dyea Road –Hauling scheduled to occur primarily at night to minimize impact to Public Traffic –however, this Hauling has potential to occur Day or Night– and travelers should Proceed with Caution.

 **LABOR DAY** LABOR DAY SCHEDULE: Road Open Labor Day Weekend with Full Access.
No Closures or Delays FRI SEP 2nd - MON SEP 5th -No Construction Activity.

Project Information

Contractor:
Hunz & Hunz Ent.

Begin Construction:
May 9, 2016

Project Description:
Improve 2.2 miles of public access roadway–to include elevated grade profile; new aggregate surfacing; widened turnouts; and improved drainage.



Trench Drain installation at Slide Cemetery road



36 inch Culvert Installation

NEXT WEEK

Work Schedule

Night Work

TUES-FRI

7:00 PM– 7:00AM

DELAYS AND CLOSURES

Delays: Night delays up to 30 minutes possible
7PM –11PM & 4AM - 7AM

Dyea Flats Road: Road Closure 11PM - 4AM No Public Access
Slide Cemetery and Lost Lake Road: Closed nightly 7PM - 7AM



Contact Us:

doug.j.worley@dot.gov

Project Website:

<https://flh.fhwa.dot.gov/projects/ak/dyea/>

Project Engineer: Doug Worley